

SPRINT RETROSPECTIVE MEETING (1/25/26)

Attendees: Mia Mader, David Martinez, Mariah Harris, Christopher Vivas Zachary Shea

Start time: 6:30 pm

End time: 7:00 pm

What went wrong?

- Did we do a good job estimating our team's velocity?
 - Partially: The team's velocity at the start of the Sprint was set at 20. Many of the objectives were met, but since most of the work involved research, it's difficult to know if the correct velocity was chosen.
- Did we do a good job estimating the points (time required) for each user story?
 - Partially: Time tracking was difficult in this first Sprint since most of the tasks were research-related.
- Did each team member work as scheduled?
 - Yes: Everyone maintained consistent work throughout the Sprint, completing the research tasks that were assigned to them.

What went right?

- Everyone was able to familiarize themselves with the chosen frameworks(Spring, PostgreSQL, HTML/JS).
- Communication between team members(Discord, Whatsapp, Google Docs).
- The team has a clearer idea of the goals of the project.

How to address the issues in the next sprint?

- How to improve the process?
 - Split the team into smaller sub teams that take care of specific areas of the project. (Front end, back end, login page, account database, etc.)
 - Clearly define the definition of when a user story is considered "Done." (Example: demonstrable functionality, code submitted, basic tests passed, documentation completed)
- How to improve the product?
 - Identify the necessary features of the application, and begin outlining the features.
 - Build a small end-to-end prototype to validate the project architecture at an early stage.